





















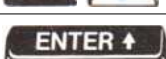































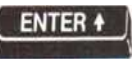

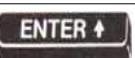


























Key sequence	Mode	Description
  	RUN	Enter Stopwatch mode
 	RUN	Enter Hexadecimal entry mode
   - 	RUN	Store register set in Storage Memory 0 to 9
   - 	RUN	Load register set from Storage Memory 0 to 9
   	RUN	Recall constant 0-39 from Constant Collection
   	RUN	Store constant 0-39 to Constant Collection
 	RUN	Show mantissa
  	RUN	Show registers 0 to 9
  	PRGM	Show program steps
  	RUN	Single Step Debug
   	PRGM	Goto program step 00 to 98
 	PRGM	Switch to RUN mode
 	RUN	Switch to PRGM mode
   	PRGM	Load program 00 to 29 from Program Library
   	PRGM	Store program 00 to 29 to Program Library
    - 	RUN/ PRGM	Enter Function 0-9 (see function summary)

Print keys







Key	Mode	Description
 	RUN	Paper Advance
 	RUN	Print X
  	PRGM	Print Program
    	RUN/ PRGM	Toggle "Trace mode" flag

Repeat keys















Key	Description
	Show stack
	Show XY registers
	Show program steps forward in PRGM mode

Function	Description
  	Enter Function Menu (  Rev 1.03)
	Show firmware revision and serial number
	Toggle flags
	Show calculator logo
	Show ROM code
	Show ROM checksum
	Show program number and checksum
	Show available Memory
	Show operating time
	Show Flash write cycles
	LED Test
	Enter welcome message

Power up keys

Key	Description
	Show firmware revision and serial number
 - 	Toggle Flags 0 to 9
	Toggle between Original mode and Standard or Extended mode
	Toggle between External ROM and Internal ROM firmware
	Flash internal ROM from external ROM when in RUN mode

Stopwatch keys

Key	Description
  	Enter and leave stopwatch mode
	Start and stop stopwatch timer A or B
	Start and stop stopwatch timers A and B simultaneously
	Reset stopwatch timer A or B
	Toggle between stopwatch timer A and B
	Game watch toggle between player A player B
	Start and stop calibration
  - 	Store Lap Times 0 - 7, Recall with   - 